

# Abigail Merlis UI Designer

## Profile

UI Designer specializing in developing thoughtful, cohesive, and intuitive design solutions.

## Contact

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## Education

**Skillcrush**, UI/UX Design Track, 2023-24

**University of Minnesota**, Master of Architecture, 2010-2013

**University of Minnesota**, Master of Education in Art Education, 2006-2007

**Macalester College**, Bachelor of Art, Geology, 1998-2002

## Skills

### Design

Graphics  
Concept Development  
Storyboarding  
Wireframing  
Prototyping

### Tools

Adobe Illustrator  
Adobe Photoshop  
Adobe InDesign  
Adobe XD  
Figma  
Protopie

### Research/UX

Interviewing  
User Personas  
Contextual inquiry  
Usability testing  
Surveys

### Interpersonal

Clear & Open Communication  
Empathy  
Adaptability  
Curiosity

## Projects

- [City Cycles](#): Website Redesign with built-in online reservation system.  
Tools used: Google Analytics, Miro, Adobe Photoshop, Adobe Illustrator, Figma, Protopie
- [Sitconmigo](#): Mobile-First Website Design for Online Retailer  
Tools used: Figma, Adobe XD, Miro, Protopie, Artboard Studio
- [Pour](#) - Branding and Identity Design for Neighborhood Café.  
Tools used: Adobe Photoshop, Adobe Illustrator, Adobe InDesign, Artboard Studio

## Work Experience

**Art Specialist**, Various Districts 2019-present and 2010-13, MN

- Developed equity-minded curriculum for over 200 secondary art students increasing representation by 50%.
- Utilized various media to explore creative expression and artistic development in virtual and in-person classrooms in 4 diverse settings.
- Selected to engage in Culturally Responsive Art Education cohort of 80 Minnesota Art Educators to continually push teaching practice.

**Designer**, A&H Architecture 2018-2019, 2014-2016, Minneapolis MN

- Managed projects and worked in teams of 2-5 on all phases of residential design to create [thoughtful, well-crafted homes](#).
- Lead design team and oversaw construction of 3 projects, contributing to 3 [design award wins](#).
- Overhauled graphic representation strategies for office-wide implementation over the course of 3 months, enhancing brand-aligned graphics.

**Designer**, Perkins & Will 2016-2018, Minneapolis MN

- Collaboratively developed and implemented interior and architectural designs and marketing graphics on 4 multi-million dollar projects.
- Managed \$11.5 million [commercial repositioning project](#) from design development through construction administration, resulting in budget-aligned and timely completion of project.
- Selected to participate in an 8-member Young Architects Leadership Team, supporting enhancement of office culture.

**Designer**, VJAA 2013-2014, Minneapolis MN

- Co-designed, managed, and orchestrated installation of [multimedia gallery components at MIT](#) for 4-month long exhibition.
- Collaborated on 7 [complex architectural design projects](#), supporting teammates at all stages of design.
- Generated presentation and award-submittal graphics for state and national architecture competitions, culminating in 4 award wins.